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Does Graph Prompt Work? A Data Operation Perspective with Theoretical Analysis

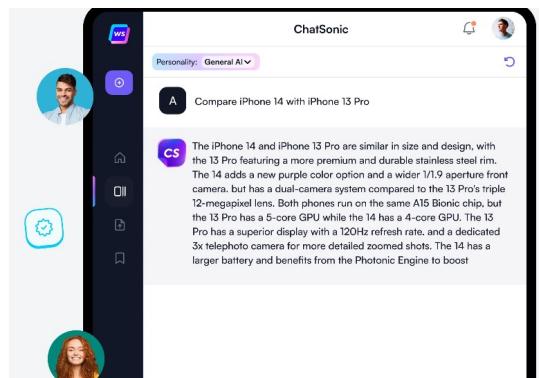
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Artificial General Intelligence (AGI)

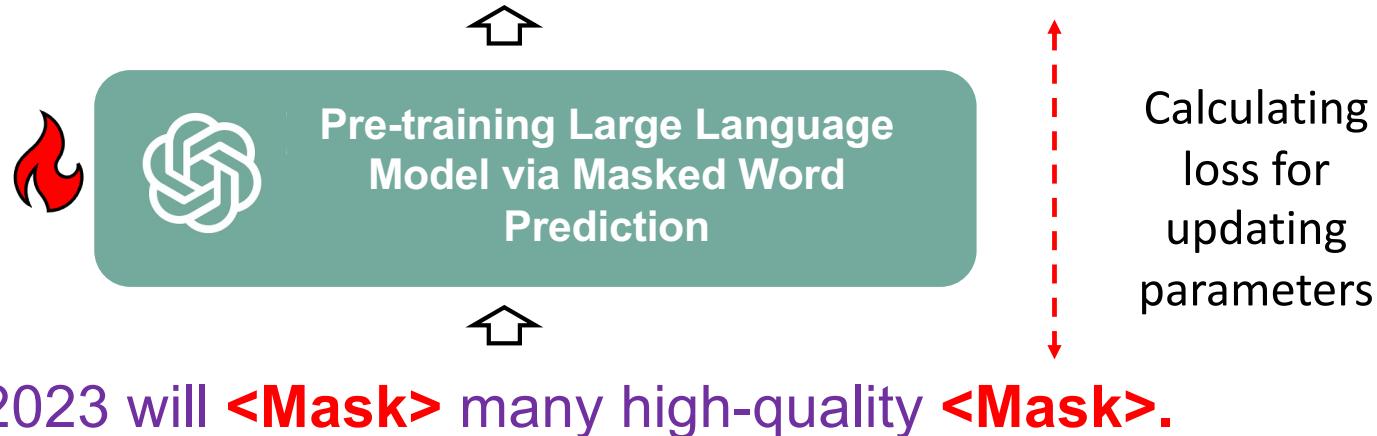
- Artificial General Intelligence (AGI) has achieved huge success in NLP and CV areas.
 - e.g., Copilot, ChatGPT, Midjourney



A Basic Workflow of AGI

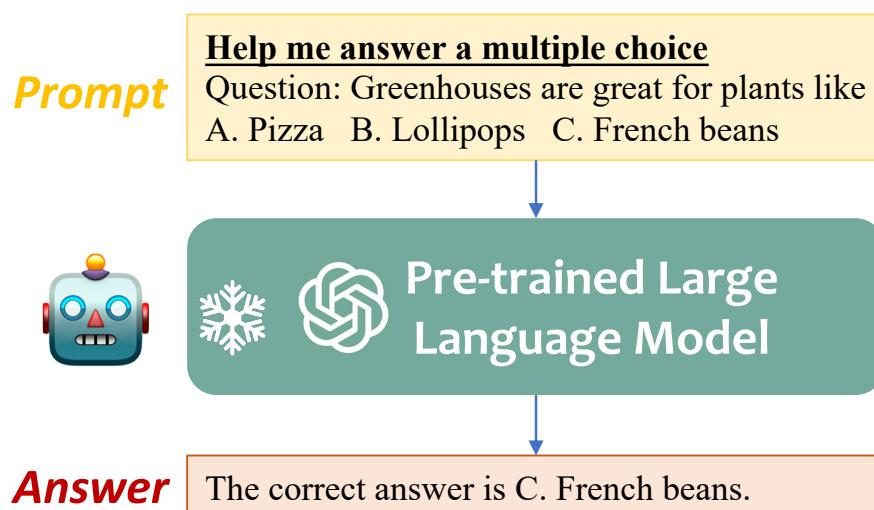
- Step 1: Pre-train a very large language model (LLM) via specific strategies.
 - e.g., masked word prediction

KDD2023 will **witness** many high-quality **papers**.



A Basic Workflow of AGI

➤ Step 2: Prompting a pre-trained LLM



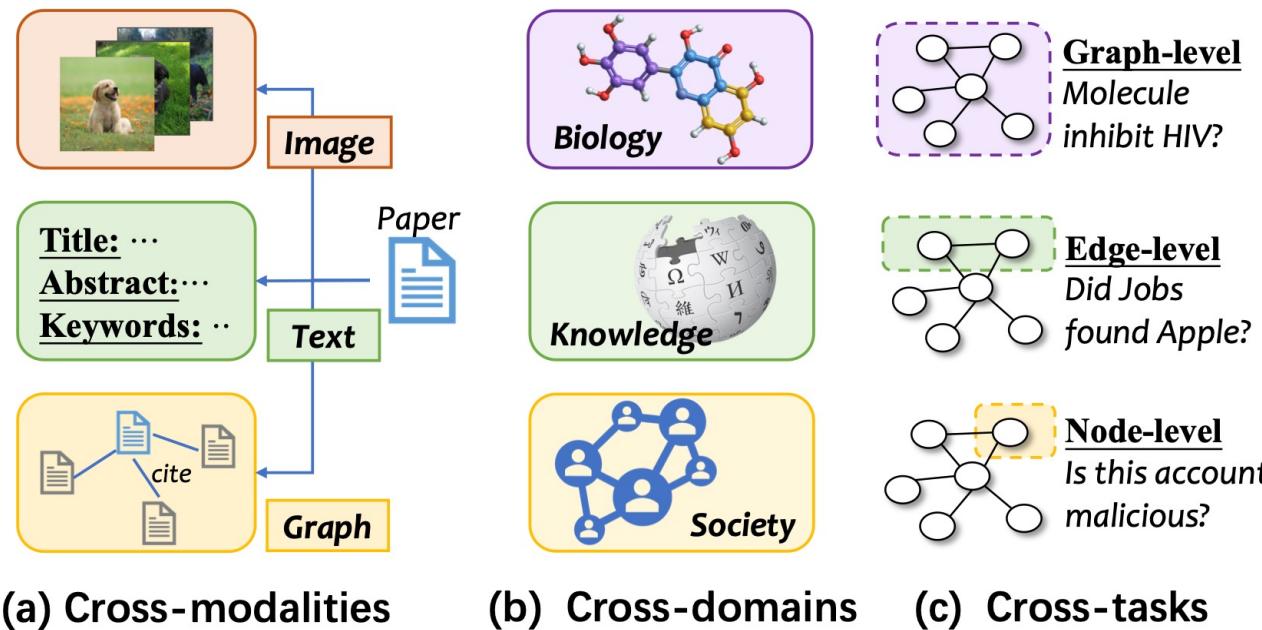
- A language prompt is a piece of text added to the beginning of an input text.
- The large language model can be pre-trained via next word prediction.

The question-answering task is reformulated to the word prediction task, which is consistent with the pre-training strategy, thus we do not need to tune LLM.

Graph AGI Still in the Early Stage

➤ Why hard?

- Cross-modalities, cross-domains, cross-tasks
- Social disputes: counterfactual outcomes, energy cost, etc.



Graph AGI Still in the Early Stage

➤ How to solve these problems?

- ❑ Traditional fine-tuning approaches only adjust models, which is far from sufficient to solve graph problem as mentioned before.
- ❑ To solve these problems, we need to focus on data-level operation, studying how to manipulate graph data directly
- ❑ How to learn data manipulation strategy beyond manually designing?

We offer **Graph Prompt**, which is proved to be a **Parametric Approach** to simulate various graph data operations. (e.g. removing/adding links, nodes, subgraphs, changing features etc.)

Fine-tune vs Prompt

➤ Fine-tune

- ❑ Need to tune the large pre-trained model (inefficient)
- ❑ Do not change data
- ❑ Limited task generalization

➤ Prompt

- ❑ Freeze the large pre-trained model (efficient)
- ❑ Have the capability of reformulating data
- ❑ More general cross-tasks

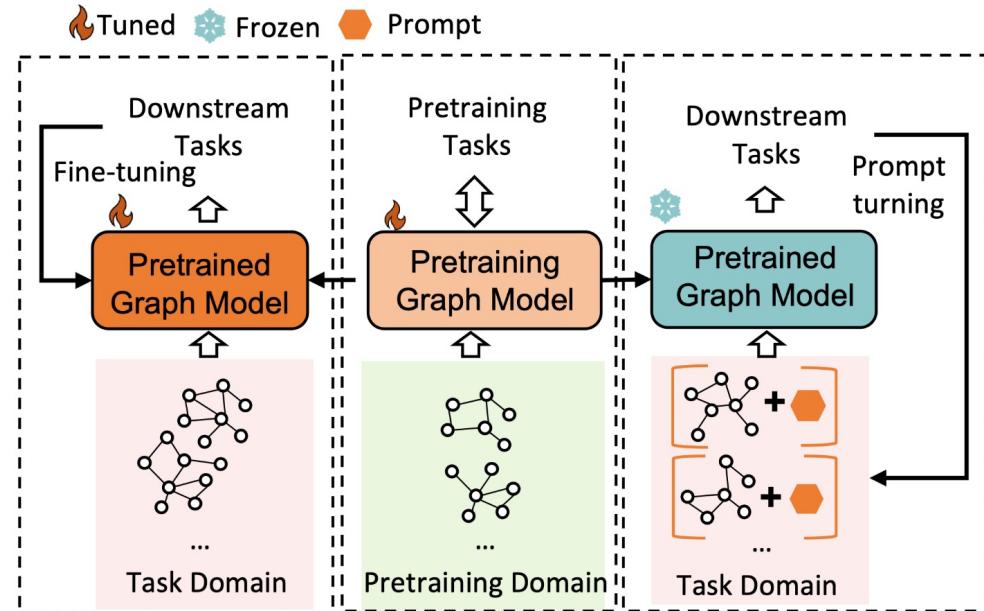


Figure 1: Fine-tuning, Pre-training, and Prompting.

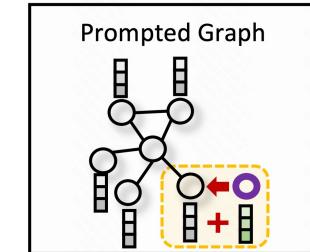
Graph Prompt works perfectly

- **A great deal of work exist here:**
 - All in One: Multi-Task Prompting for Graph Neural Networks
 - Universal Prompt Tuning for Graph Neural Networks.
 - GPPT: Graph Pre-training and Prompt Tuning to Generalize Graph Neural Networks
 - GraphPrompt: Unifying Pre-Training and Downstream Tasks for Graph Neural Networks
- **In a nutshell, they implement graph prompts in different ways like features, subgraphs**
- **Yet to be answered: are Graph Prompts, as fine-tuning of graph data, powerful enough?**
- **In our paper, our direct response is "yes!"**

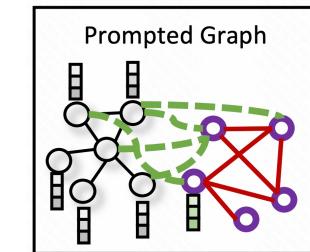
What Did we do

➤ Framework of analysis: we selected “GPF” & “All in one” as two representatives

- GPF, from *Universal Prompt Tuning for Graph Neural Networks*.
Core idea: train a prompt vector and add to each node.



- Allinone, from the paper *All in One: Multi-Task Prompting for Graph Neural Networks*.
core idea: train a prompt subgraph along with concatenation parameters to control the connection.



➤ Our insight:

- By applying these modifications to the original graph, we aim to achieve significant degrees of freedom in the GNN’s output
- These degrees of freedom should be sufficient to cover arbitrary graph transformations.

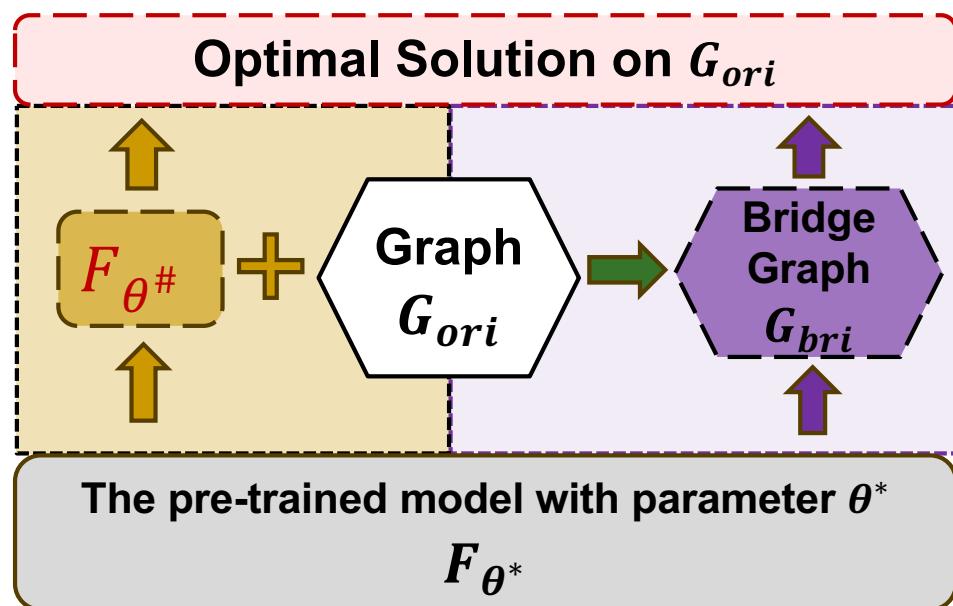
Why graph prompt works? A data operation perspective

Perspective from model tuning

$$F_{\theta^* \rightarrow \theta^{\#}}(G_{ori}) \rightarrow C(G_{ori})$$

Perspective from data operation

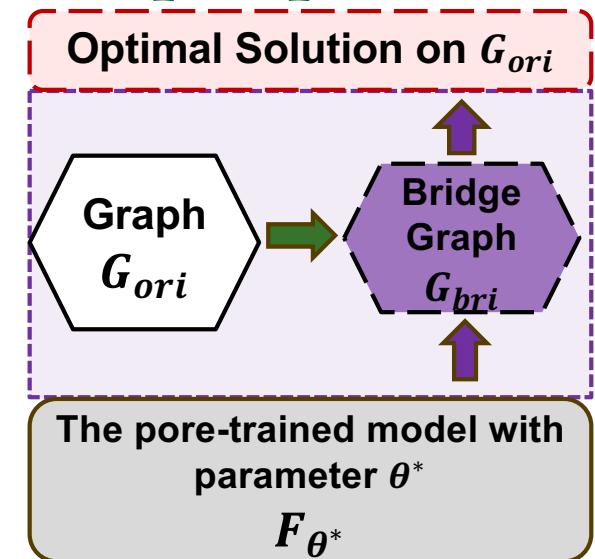
$$F_{\theta^*}(G_{bri}) = C(G_{ori})$$



- Before graph prompts, we only have one way to downstream tasks (fine-tune the pre-trained models)
- Graph prompting “**builds a new road to Rome**”.
- The nature of graph prompt is to find a bridge graph for the given graph, filling the gap between F_{θ^*} and downstream tasks.

Why graph prompt works? A data operation perspective

- Our 1st theory contribution:
 - Bridge graphs always exist!
- Our next question:
 - How difficult to find such a bridge graph using graph prompts?



Theorem 1. Let F_{θ^*} be a GNN model pre-trained on task T_{pre} with frozen parameters (θ^*) ; let T_{dow} be the downstream task and C is an optimal function to T_{dow} . Given any graph G_{ori} , $C(G_{ori})$ denotes the optimal embedding vector to the downstream task (i.e. can be parsed to yield correct results for G_{ori} in the downstream task), then there always exists a bridge graph G_{bri} such that $F_{\theta^*}(G_{bri}) = C(G_{ori})$.

Measuring the difficulty of finding bridge graphs.

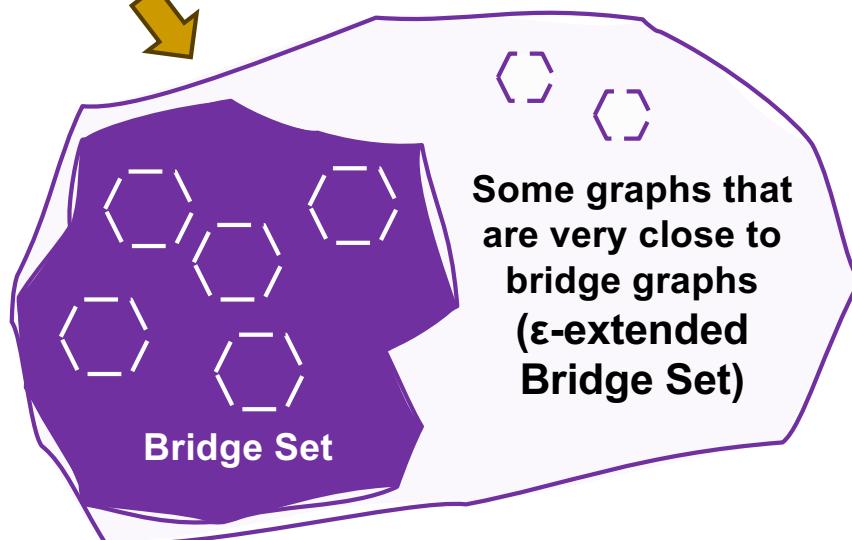
➤ Bridge Set and ϵ -extended Bridge Set

Original
Graph G_{ori}



$$B_G = \{G_p \mid F_{\theta^*}(G_p) = C(G)\}$$

$$\epsilon\text{-}B_G = \{G_p \mid \epsilon = \|F_{\theta^*}(G_p) - C(G)\| \leq \epsilon^*\}$$



The effectiveness of graph prompting methods can be measured by whether they can uniformly project G_{ori} into the bridge set (without error), or at least map them into the extended bridge set with a small error.

Measuring the difficulty of finding bridge graphs.

➤ Upper bound of the error on a single graph

- ❑ In full-rank models, the prompt can achieve zero approximation error.
- ❑ In non-full-rank models, the error has a clearly defined upper bound, dependent on model expressiveness and data complexity.

Theorem 5. For a GCN model F_θ , assume at least one layer's parameter matrix is not full rank, for GPF or All-in-One prompt, there exists an upper bound of ϵ such that for any input graph G , there exists an optimal ω where $P_\omega(G) \in \epsilon\text{-}B_G$, with $\epsilon \leq \mu(\theta^*) \cdot \lambda(G)$, where $\mu(\theta^*)$ and $\lambda(G)$ correspond to the model and graph G , respectively.

Theorem 5 is proved in Appendix A.3.3, where the upper bound of the error ϵ can be further expressed as follows:

$$\mu(\theta^*)\lambda(G) = \sin(\Phi/2)\|C(G)\| \quad (4)$$

a measurement of the  a measurement of the
model's expressiveness  **data complexity**

Does that work for a batch of graphs?

- For real-world scenarios, we often deal with a dataset.
 - Already know work for a single graph is controllable.
 - For **n graphs**, having **n prompts** is feasible
 - but what is the minimum number of prompts required?
- When only one vector GPF, or one node subgraph in Allinone
 - Maybe not. You can't expect a single vector to work miracles.
 - The core issue here is: for different graphs, the desired prompts are different, and a single prompt cannot meet everyone's requirements.

Theorem 6. For a GCN model F_θ , for GPF with a single prompt vector or All-in-One with a single-token graph prompt, given a batch of graphs $\mathcal{G} = \{G_1, \dots, G_i, \dots, G_n\}$, the root mean squared error (RMSE) over $\{\epsilon_1, \dots, \epsilon_n\}$ has a lower bound ϵ^o such that $RMSE(\epsilon_1, \dots, \epsilon_n) \geq \epsilon^o$.

Modeling the statistical distribution of errors

- For the case of non-full-rank order, we have proven that the error has a strict upper bound.
- Now, we aim to model the data distribution for actual numerical values.
 - Under reasonable assumptions, we have proven that the error distribution follows a chi distribution.
 - Further we can derive the mean and variance

Theorem 8. Given a GCN model F_θ with the last layer parameter matrix having rank $F - r$ (F is the graph embedding dimension, r is the rank lost), an input graph G , for the optimal ω , $P_\omega(G) \in \epsilon\text{-}B_G$. If the Graph Embedding Residuals follow the i.i.d. normal distribution, then ϵ follows a Chi distribution χ_r with r free variables.

Corollary 1 (Statistical Measures and Confidence Values of ϵ). The mean of ϵ is $c\sqrt{2}\frac{\Gamma((r+1)/2)}{\Gamma(r/2)}$, the variance is $c^2 \left(r - 2\frac{[\Gamma((r+1)/2)]^2}{[\Gamma(r/2)]^2} \right)$ and confidence values can be obtained through $C_\chi^{r,p}$ using numerical methods or table lookup, where c is the scaling factor compared to the standard distribution, and r is the number of dimensions lost compared to a full-rank matrix.

Extending to nonlinear models

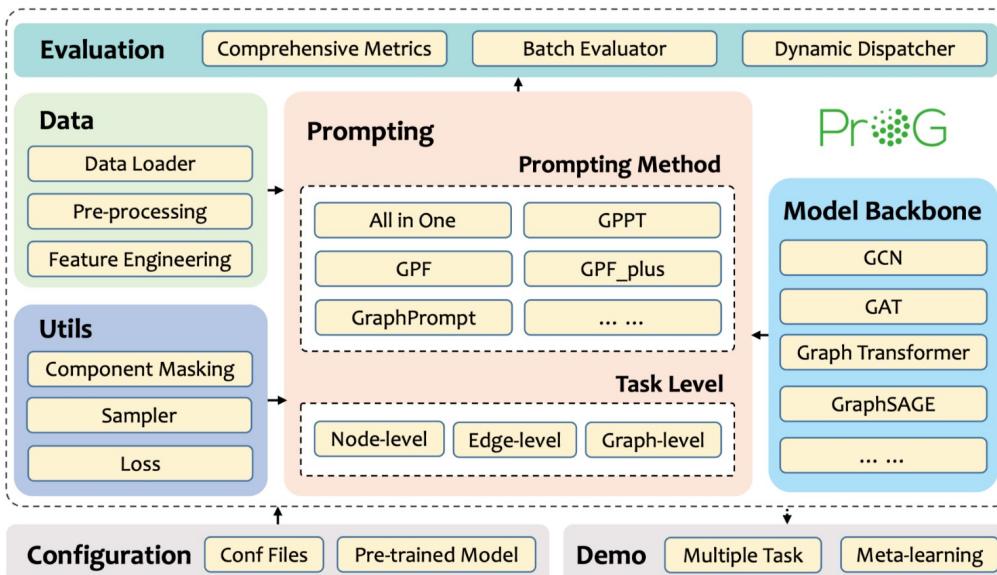
- Moreover, we have extended the analytical framework from GCN to GAT, a type of nonlinear model.
 - By "nonlinear," we mean that the aggregation parameters between different nodes depend on the values of the feature matrix
 - The core idea here is that in nonlinear models, aggregation is controlled by the features, and tunable parameters of prompts here is even more flexible.

Theorem 9. *Let F_θ be a GAT model. If any layer of the model has a full row rank parameter matrix, then for the All-in-One prompting framework, for any input graph G , there exists an optimal ω such that $P_\omega(G) \in B_G$. When the parameter matrix is not full rank, there is an upper bound $\mu(\theta) \cdot \lambda(G)$ making $P_\omega(G) \in \epsilon\text{-}B_G$, $\epsilon \leq \mu(\theta) \cdot \lambda(G)$.*



- We develop a powerful tool to help researchers easily conduct various graph prompting approaches.

A library built upon PyTorch to easily conduct single or multi-task prompting for pre-trained GNNs



<https://github.com/sheldonresearch/ProG>



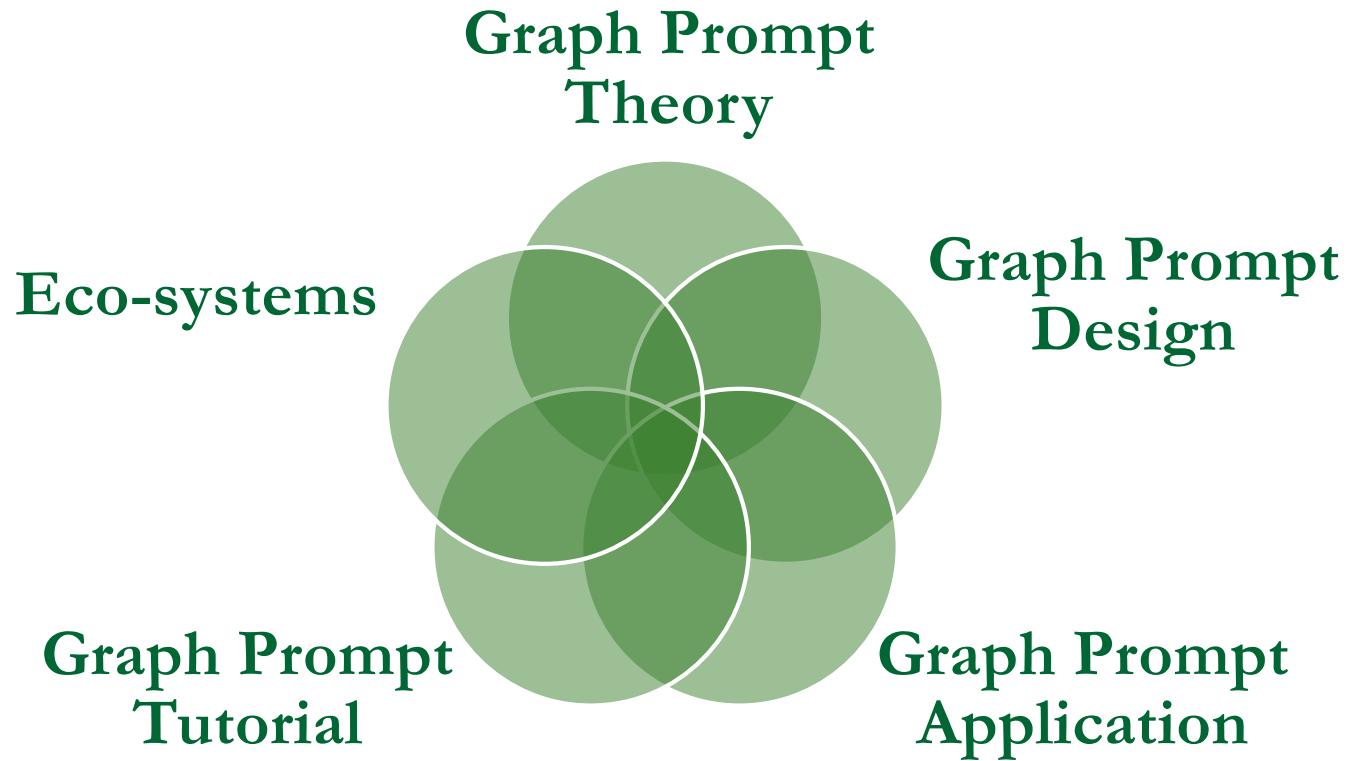
Scan the QR-code to visit our open project, ProG, a library built upon PyTorch to easily conduct single or multi-task prompting for pre-trained GNNs

🌟 A Full List of Our Works on Graph Prompts🌟

(* equal contribution † corresponding author)

1. **Theory** Qunzhong Wang*, Xiangguo Sun*†, Hong Cheng. **Does Graph Prompt Work? A Data Operation Perspective with Theoretical Analysis.** arXiv. [Paper](#)
2. **Framework** Xiangguo Sun, Hong Cheng, Jia Li, Bo Liu, Jihong Guan. **All in One: Multi-Task Prompting for Graph Neural Networks.** SIGKDD 23. [Paper](#)
3. **Framework** Haihong Zhao*, Aochuan Chen*, Xiangguo Sun*†, Hong Cheng, Jia Li†. **All in One and One for All: Simple yet Effective Method towards Cross-domain Graph Pretraining.** SIGKDD 24. [Paper](#)
4. **Framework** Xi Chen, Siwei Zhang, Yun Xiong, Xixi Wu, Jiawei Zhang, Xiangguo Sun, Yao Zhang, Feng Zhao, Yulin Kang. **Prompt Learning on Temporal Interaction Graphs.** arXiv. [Paper](#)
5. **Benchmark** Chenyi Zi*, Haihong Zhao*, Xiangguo Sun†, Yiqing Lin, Hong Cheng, Jia Li. **ProG: A Graph Prompt Learning Benchmark.** NeurIPS 2024. [Paper](#)
6. **Tutorial** Xiangguo Sun, Jiawen Zhang, Xixi Wu, Hong Cheng, Yun Xiong, Jia Li. **Graph Prompt Learning: A Comprehensive Survey and Beyond.** arXiv. [Paper](#)
7. **Tutorial** Jia Li, Xiangguo Sun, Yuhang Li, Zhixun Li, Hong Cheng, Jeffrey Xu Yu. **Graph Intelligence with Large Language Models and Prompt Learning.** SIGKDD 24. [Paper](#)
8. **Tutorial** Yuhang Li*, Zhixun Li*, Peisong Wang*, Jia Li†, Xiangguo Sun, Hong Cheng, Jeffrey Xu Yu. **A Survey of Graph Meets Large Language Model: Progress and Future Directions.** IJCAI 2024. [Paper](#)
9. **Application** Hengyu Zhang*, Chunxu Shen*, Xiangguo Sun†, Jie Tan, Yu Rong, Chengzhi Piao, Hong Cheng, Lingling Yi. **Adaptive Coordinators and Prompts on Heterogeneous Graphs for Cross-Domain Recommendations.** arXiv. [Paper](#)
10. **Application** Ziqi Gao, Xiangguo Sun, Zijing Liu, Yu Li, Hong Cheng, Jia Li†. **Protein Multimer Structure Prediction via PPI-guided Prompt Learning.** ICLR 2024. [Paper](#)
11. **Application** Jiahui Jin, Yifan Song, Dong Kan, Haojia Zhu, Xiangguo Sun, Zhicheng Li, Xigang Sun, Jinghui Zhang. **Urban Region Pre-training and Prompting: A Graph-based Approach.** arXiv. [Paper](#)
12. **Application** Yingying Wang, Yun Xiong, Xixi Wu, Xiangguo Sun, Jiawei Zhang. **DDIPrompt: Drug-Drug Interaction Event Prediction based on Graph Prompt Learning.** CIKM 2024. [Paper](#)

Our Research Framework on Graph Prompts



Our Research Framework on Graph Prompts

➤ Graph Prompting Theory

- *Qunzhong Wang, Xiangguo Sun, Hong Cheng.* **Does Graph Prompt Work? A Data Operation Perspective with Theoretical Analysis.** ICML 2025

➤ Graph Prompt Design

- *Xiangguo Sun, Hong Cheng, Jia Li, Bo Liu, Jihong Guan.* **All in One: Multi-Task Prompting for Graph Neural Networks.** KDD 23.
- *Haihong Zhao, Aochuan Chen, Xiangguo Sun, Hong Cheng, Jia Li.* **All in One and One for All: A Simple yet Effective Method towards Cross-domain Graph Pretraining.** KDD 24.

Our Research Framework on Graph Prompts

➤ Graph Prompt Tutorial

- ❑ *Chenyi Zi, Bowen Liu, Xiangguo Sun, Hong Cheng, Jia Li.* **Rethinking Graph Prompts: Unraveling the Power of Data Manipulation in Graph Neural Networks.** ICLR 2025 (BlogPosts)
- ❑ *Xiangguo Sun, Jiawen Zhang, Xixi Wu, Hong Cheng, Yun Xiong, Jia Li.* **Graph Prompt Learning: A Comprehensive Survey and Beyond.** <https://arxiv.org/abs/2311.16534>
- ❑ *Jia Li, Xiangguo Sun, Yuhang Li, Zhixun Li, Hong Cheng, Jeffrey Xu Yu.* **Graph Intelligence with Large Language Models and Prompt Learning.** SIGKDD 24.
- ❑ *Yuhang Li, Zhixun Li, Peisong Wang, Jia Li, Xiangguo Sun, Hong Cheng, Jeffrey Xu Yu.* **A Survey of Graph Meets Large Language Model: Progress and Future Directions.** IJCAI 2024

Our Research Framework on Graph Prompts

➤ Graph Prompt Benchmark

- *Chenyi Zi, Haihong Zhao, Xiangguo Sun, Yiqing Lin, Hong Cheng, Jia Li.* **ProG: A Graph Prompt Learning Benchmark.** NeurIPS 2024

➤ Graph Prompt Application

- *Hengyu Zhang, Chunxu Shen, Xiangguo Sun, Jie Tan, Yu Rong, Chengzhi Piao, Hong Cheng, Lingling Yi.* **Adaptive Graph Integration for Cross-Domain Recommendation via Heterogeneous Graph Coordinators.** SIGIR 2025
- *Ziqi Gao, Xiangguo Sun, Zijing Liu, Yu Li, Hong Cheng, Jia Li.* **Protein Multimer Structure Prediction via PPI-guided Prompt Learning.** ICLR 2024

Q&A

Thanks!

Graph Prompt Learning and Pre-training